

# CTSA. Inter-club Winter Tournament 2018

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This competition commences with Round #1 (on the 26th. April), and must be completed by Round # 16 (on the 16th. August).

## **Individual Aggregate Competition**

The INDIVIDUAL competition comprises the BEST 9, of the FIRST 10 completed 'Single Targets', and the FIRST 3 'Double' Targets, of the 4 Designated Double-Targets completed within this period.

In the INDIVIDUAL Competition, only, a competitor may "CUT-OUT" the score from one, only, single target.

The first card of the 4th. Double target will be used as a single score if the required 3 Double Targets have been completed.

The eligible scores are those obtained from the 'Inter-club' competition matches, ONLY. Only scores from signed Team score sheets will be eligible.

On NDC Competition Nights, the FIRST card (Possible 100.10), whether from a single-target, or a double-target shall be the Individual's 'Winter Tournament' aggregate score. Double targets completed on an "NDC" night CAN-NOT be used as 'Winter Tournament' Double-Target scores.

Definition :- The first card of a Double-Target is the card containing the completed sighting diagram.

## ***Providing Scores To The Co-ordinator.***

All scores must be recorded on the 'Winter Tournament' score sheet and be signed by both Team Captains.

Scores must be provided to the Co-ordinator NO later than the Friday after the match.

Scores can be:

- Emailed by the HOST Team Captain as a transcript but please keep the original signed sheet and deliver it to the co-ordinator as soon as possible.
- A scan of the score sheet may be sent.
- The score sheet may be given directly to the Co-ordinator.
- Photographs of the white board can NOT be accepted.

### ***Cards shot Ahead. – SEE Appendix 1 – Pre-shot Cards***

Pre-shot targets are for the purpose of assisting the team's score only. They are NOT eligible for INDIVIDUAL aggregates. Unless approved by the committee – see Appendix 1.

Each competitor is limited to THREE 'Pre-shot' scores per season. ***Any cases of hardship arising from this will be dealt with by the committee upon application of the competitor.***

Can only be used when a team is one competitor short. (NB. One only competitor per team per competition night).

Cards must be shot on the Thursday night before they are to be used, (i.e. under competition rules and conditions) but NOT marked.

Must be NOMINATED prior to shooting with the date when shot and when to be used identified on the back.

Signed by the shooter, the range officer and the Team Captain.

Must remain in the custody of the Team Captain.

Must only be MARKED on the night of the match for which they were nominated. (The Co-ordinator must be advised of all 'PRE-SHOT' scores).

Captains, please use the 'Tick-Box' column on the 'Winter Tournament' Score Sheet.

### ***Teams Short Of Competitors.***

When a team cannot field a full 5 members, they may arrange for the use of competitors from the opposing team. (Any agreement must be reached before the competition commences). Examples of the types of agreement which could be used include:

When the opposition team has the minimum 5 shooters then the lowest ranked shooter may be used for both teams.

If the opposition team has more than the required 5 shooters then they can nominate shooters to assist that team.

Please clearly detail on the score sheet all arrangements made.

### ***Starting Times.***

NDC Nights must START shooting at 7.00pm. (In order to be completed by 9.00pm).

### ***Matters Arising.***

Any problems will be considered and resolved by the committee.

## The Teams Handicap Tournament.

This is calculated on the **BEST 5 competitor's** scores.

### *After the first 'Round-Robin' stage. ( Rounds 1 to 7).*

Determine the **AVERAGE** Team score, using the scores of the **BEST 5** shooters from each Team.

The **HANDICAP** is derived by subtracting the **AVERAGE Team's** score from the POSSIBLE **-500**.

The **RESULTANT** for the 1<sup>st</sup>. Handicap 'Shoot-Off' is :-Team Score #1 + Handicap #1. = \_\_\_\_.

### *After the second 'Round-Robin stage. ( Rounds 8 to 13).*

Determine the **AVERAGE** Team score, using the scores of the **BEST 5** shooters from each Team.

The **HANDICAP** is derived by subtracting the **NEW AVERAGE** score from the POSSIBLE **-500**.

The **RESULTANT** for the 2<sup>nd</sup>. Handicap 'Shoot Off' is :-Team Score #2 + Handicap #2. = \_\_\_\_.

The **OVER-ALL** Team's Handicap Aggregate **RESULT** is;

(Team's Score #1 + Hndcp. #1) + (Team's Score#2 + Hndcp. #2) = \_\_\_\_.

### *Tie Breaking.*

First :- Cap the Totals at 505. (If multiple Teams achieve 505:- Then RANK using **INNER-BULLS**).

## Team's KNOCK-OUT Competition.

Each Team is seeded using the Aggregate of the **TOP 5** Scores from the TEAM'S Handicap #1 ROUND ( Without HANDICAPS), and TEAM'S Handicap #2 ROUND (Without HANDICAPS).

Team #1 Verses Team #6

Team #2 " Team #5

Team #3 " Team #4

The two lower scoring Teams are ELIMINATED.

The TWO higher scoring Teams SHOOT-OFF for the **DIVISION #1 TROPHY**. (Turner LeBraun Cup)

The TWO lower scoring Teams SHOOT-OFF for the **DIVISION #2 TROPHY**. (Press Cup)

## Appendix 1: Pre-shot Card Procedure

This set of rules to be used in case of hardship and applied for and granted by the Christchurch Target Shooting Association Committee.

Pre-shot cards can be used as Individual Aggregate Scores under certain conditions as outlined below.

Maximum of 6 pre-shot single cards per season to count for individual aggregate.

First competition shoot of the season, no pre-shot cards will qualify as they cannot be shot under match conditions (i.e. shoulder to shoulder)

It is the shooters responsibility to arrange to shoot pre-shot cards on a Thursday night. This must be notified to the team captain if necessary.

Shooters must squad in for all cards to be shot for the night, competition and pre-shot. No extra details for pre-shot cards will be arranged. Competition cards for the current week to be shot first, then pre-shot cards in another detail under competition conditions.

Pre-shot cards must be marked prior to shooting so the markers know not to mark them.

Pre-shot cards must be notified to the range officer before shooting starts. You must record P/S beside the mound number relating to your name on the squadding sheet and CROSS OUT the score column for yourself for the round.

After shooting a pre-shot card it is the shooters responsibility to remove that card (or arrange to have it removed) before marking and give it to their team captain for safe storage, unmarked and dated for the shoot that the card(s) are to be used for.

Pre-shot cards must be signed by the shooter, the range officer and team captain.

Failure to adhere to the above procedure will cause the card to be ruled invalid.

All documentation relating to pre-shot cards must be completed before you shoot them.

Only one card per night can be shot for the next week's competition and only one card per week can be shot ahead.

Team captains please use the 'Tick Box' Column on the Winter Tournament Score Sheet to denote that the card is pre-shot on the night that the card is being used. Also note if the card is for use in the individual aggregate or team only.

Team only pre-shot cards can only be used if the team is short of shooters on the night. Only one pre-shot card per team per competition night.

Any other matters concerning pre-shot cards will be decided by the CTSA Committee.